

From Math to Hardware

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- CPUs hardly any development
- FPGAs on the rise
- C λ aSH: Haskell $\Rightarrow$ VHDL/Verilog

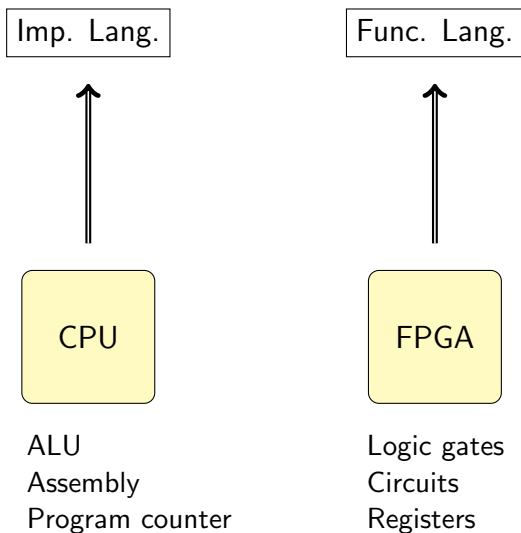
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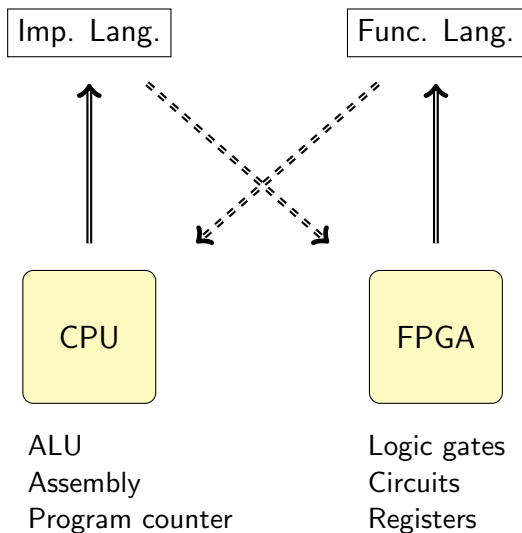
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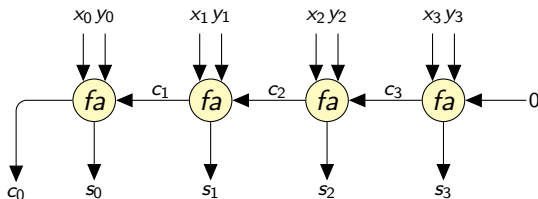
They are big, world wide companies (search engines, networking, high frequency trading, car automation, ...)

- Ripple Carry adder
 - Processor
 - PID controller
 - Transformations
-
- Examples: Cochlea Membrane, Adaptive Cruise Control, Slam algorithm, N -Queens, Processors, PID controllers, Tunnelling Ball Device
 - Elementary architectures: adders, multipliers





Ripple Carry Adder



$\wedge$	0	1
0	0	0
1	0	1

$\vee$	0	1
0	0	1
1	1	1

$\otimes$	0	1
0	0	1
1	1	0

$\wedge$	0	1
0	0	0
1	0	1

$$0 \wedge 0 = 0$$

$$0 \wedge 1 = 0$$

$$1 \wedge 0 = 0$$

$$1 \wedge 1 = 1$$

$\vee$	0	1
0	0	1
1	1	1

$$0 \vee 0 = 0$$

$$0 \vee 1 = 1$$

$$1 \vee 0 = 1$$

$$1 \vee 1 = 1$$

$\otimes$	0	1
0	0	1
1	1	0

$$0 \otimes 0 = 0$$

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Half Adder

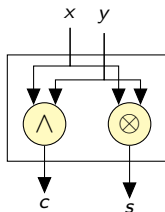


x	y	(c, s)
0	0	(0,0)
0	1	(0,1)
1	0	(0,1)
1	1	(1,0)

Half Adder



x	y	(c, s)
0	0	(0,0)
0	1	(0,1)
1	0	(0,1)
1	1	(1,0)



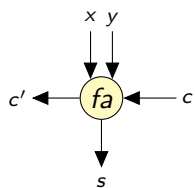
$$ha(x, y) = (c, s)$$

where

$$c = x \wedge y$$

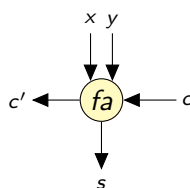
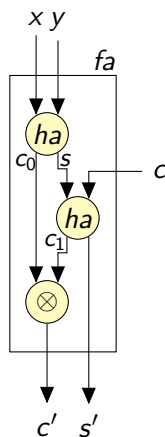
$$s = x \otimes y$$

Full adder



x	y	c	(c', s)
0	0	0	(0, 0)
0	0	1	(0, 1)
0	1	0	(0, 1)
0	1	1	(1, 0)
1	0	0	(0, 1)
1	0	1	(1, 0)
1	1	0	(1, 0)
1	1	1	(1, 1)

Full adder



x	y	c	(c', s)
0	0	0	(0, 0)
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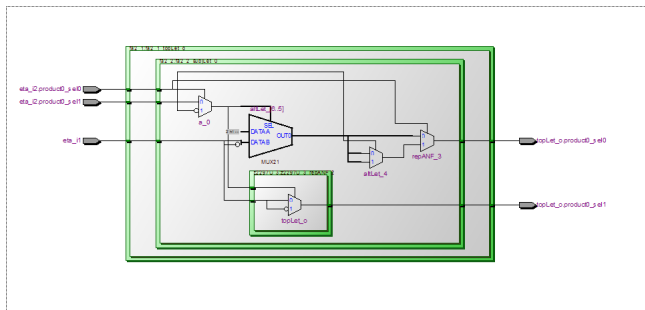
$$fa\ c\ (x, y) = (c', s')$$

where

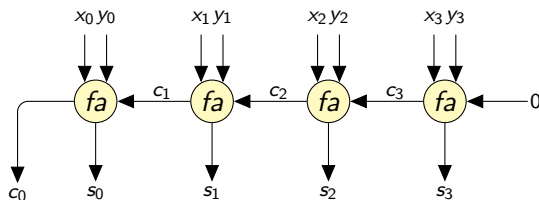
$$(c_0, s) = ha\ (x, y)$$

$$(c_1, s') = ha\ (s, c)$$

$$c' = c_0 \otimes c_1$$



Ripple Carry Adder



$$fa\ c\ (x, y) = (c', s')$$

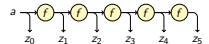
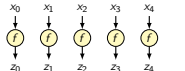
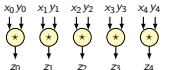
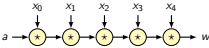
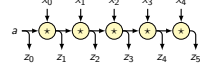
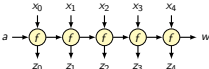
where

...

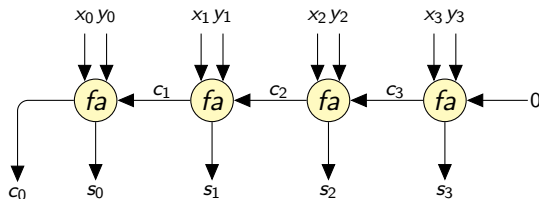
$$rca\ xs\ ys = \dots$$

where

...

<i>itn</i>		$f\ x \Rightarrow z$	$z = f^n\ x$	$z = \text{itn}\ f\ x\ n$
<i>itnscan</i>		$f\ x \Rightarrow z$	$zs = \overline{f^n}\ x$	$zs = \text{itnscan}\ f\ x\ n$
<i>map</i>		$f\ x \Rightarrow z$	$zs = \hat{f}\ xs$	$zs = \text{map}\ f\ xs$
<i>zipWith</i>		$x\ \star\ y \Rightarrow z$	$zs = xs\ \hat{\star}\ ys$	$zs = \text{zipWith}\ (\star)\ xs\ ys$
<i>foldl</i>		$a\ \star\ x \Rightarrow a'$	$w = a\ (\hat{\star})\ xs$	$w = \text{foldl}\ (\star)\ a\ xs$
<i>scanl</i>		$a\ \star\ x \Rightarrow a'$ $z = a$	$w = a\ (\hat{\star})\ xs$	$zs = \text{scanl}\ (\star)\ a\ xs$
<i>mapAccumL</i>		$f\ a\ x \Rightarrow (a', z)$	?	$(w, zs) = \text{mapAccumL}\ f\ a\ xs$

Ripple Carry Adder



$$fa\ c\ (x, y) = (c', s')$$

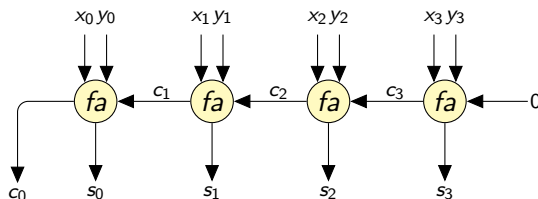
where

...

$$rca\ xs\ ys = \dots$$

where

...



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...

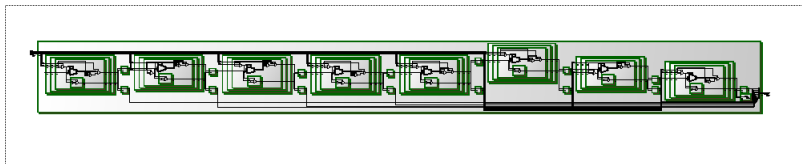
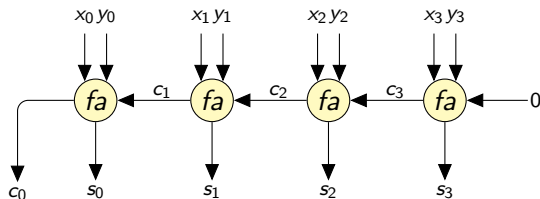
$$rca\ xs\ ys = c_0 : ss$$

where

$$xys = zip\ xs\ ys$$

$$(c_0, ss) = mapAccumR\ fa\ 0\ xys$$

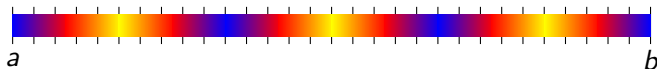
Ripple Carry Adder



HPC Example: Heat Diffusion

Problem:

Calculate temperature $T(t, x)$ for all time $t \geq 0$ and for each position $x \in [a, b]$.



Simplifications:

- One dimensional
- Temperatures of endpoints constant
- No external influences
- Endpoints constant temperature

Specification:

$$\frac{\partial T(t,x)}{\partial t} - \alpha \cdot \nabla^2 T(t,x) = 0$$

($\partial t, \nabla$: diff. operators
w.r.t. time, space)

Definitions:

$$\frac{\partial T(t,x)}{\partial t} = \lim_{\Delta t \rightarrow 0} \frac{T(t+\Delta t, x) - T(t, x)}{\Delta t}$$

$$\nabla^2 T(t, x) = \lim_{\Delta x \rightarrow 0} \frac{T(t, x - \Delta x) - 2T(t, x) + T(t, x + \Delta x)}{(\Delta x)^2}$$

Take $\Delta t, \Delta x$ small, $\Rightarrow t_k = k \cdot \Delta t, x_i = a + i \cdot \Delta x$:

$$\frac{T(t_{k+1}, x_i) - T(t_k, x_i)}{\Delta t} = \alpha \cdot \frac{T(t_k, x_{i-1}) - 2T(t_k, x_i) + T(t_k, x_{i+1}))}{(\Delta x)^2}$$

Write τ_i, τ'_i for $T(t_k, x_i), T(t_{k+1}, x_i)$, define $c = \frac{\alpha \cdot \Delta t}{(\Delta x)^2}$:

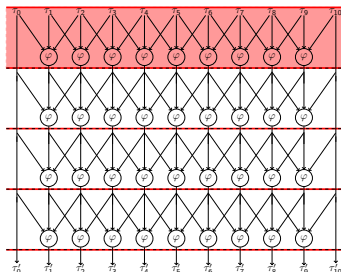
$$\tau'_i = \tau_i + c \cdot (\tau_{i-1} - 2\tau_i + \tau_{i+1})$$

$$\tau'_i = \begin{cases} \tau_0 & (i = 0) \\ \varphi(\tau_{i-1}, \tau_i, \tau_{i+1}) & (1 \leq i \leq N-1) \\ \tau_N & (i = N) \end{cases}$$

```
next ts = [ts!!0] ++      map  $\varphi$  (triples ts)      ++ [ts!!n]
```

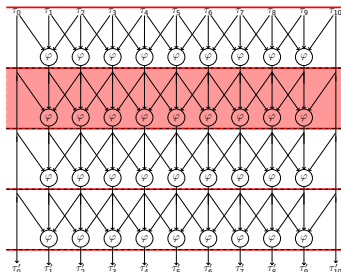
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next ts = [*ts*!!0] ++ *map* φ (*triples ts*) ++ [*ts*!!*n*]



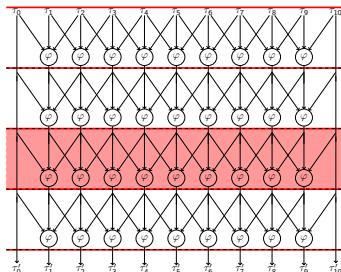
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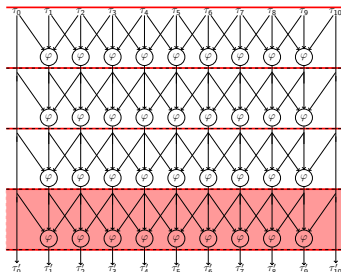
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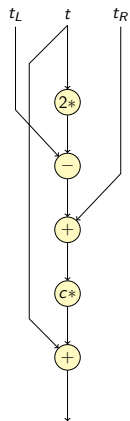


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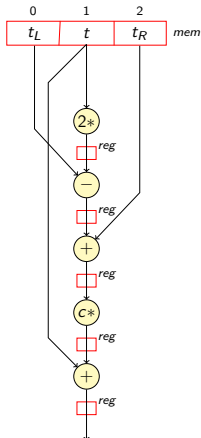


Processor derivation



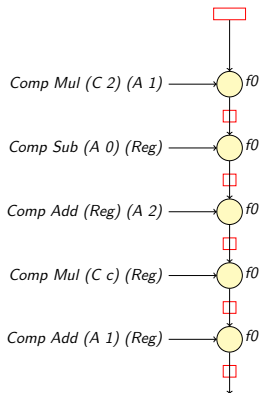
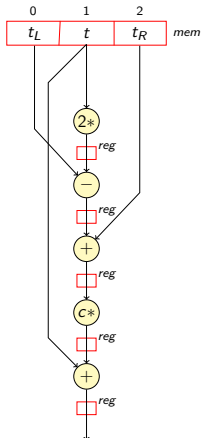
$$f \ t \ (t_L, t_R) = t + c * (t_L - 2 * t + t_R)$$

Processor derivation



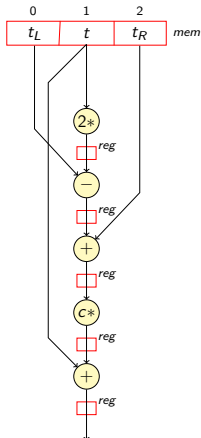
$$f \ t \ (t_L, t_R) = t + c * (t_L - 2 * t + t_R)$$

Processor derivation



$$f_t(t_L, t_R) = t + c * (t_L - 2*t + t_R)$$

Processor derivation



Comp Mul (C 2) (A 1) $\rightarrow$ $f0$

Comp Sub (A 0) (Reg) $\rightarrow$ $f0$

Comp Add (Reg) (A 2) $\rightarrow$ $f0$

Comp Mul (C c) (Reg) $\rightarrow$ $f0$

Comp Add (A 1) (Reg) $\rightarrow$ $f0$

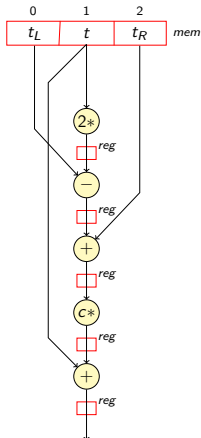
```
data Data = Addr Int
           | Const Int
           | Reg
```

```
data Opc = Add
         | Mul
         | Sub
         | Nop
```

```
data Instr = Comp Opc Data Data
           | Read
```

$$f \ t \ (t_L, t_R) = t + c * (t_L - 2*t + t_R)$$

Processor derivation



Comp Mul (C 2) (A 1) → $f0$

Comp Sub (A 0) (Reg) → $f0$

Comp Add (Reg) (A 2) → $f0$

Comp Mul (C c) (Reg) → $f0$

Comp Add (A 1) (Reg) → $f0$

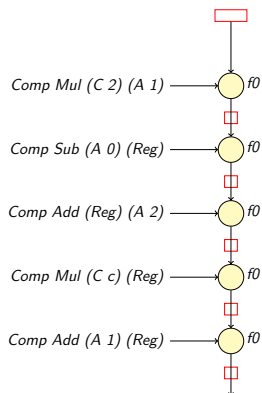
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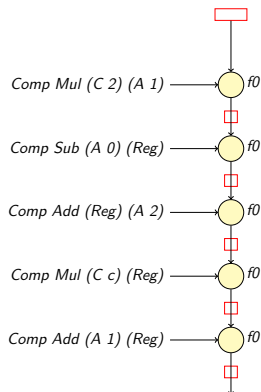
```
prog0 = [ Comp Mul (Const 2) (Addr 1)
          , Comp Sub (Addr 0)  Reg
          , Comp Add  Reg      (Addr 2)
          , Comp Mul (Const c)  Reg
          , Comp Add (Addr 1)  Reg
          ]
```

$$f \ t \ (t_L, t_R) = t + c * (t_L - 2 * t + t_R)$$



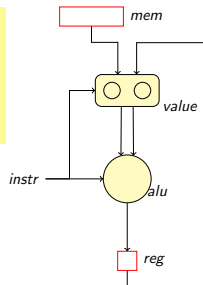
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          , Comp Add (Addr 1)   Reg
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```

$$f\ t\ (tL, tR) = t + c * (tL - 2 * t + tR)$$

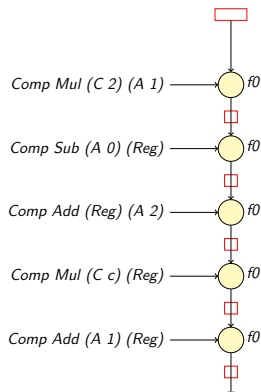


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          , Comp Sub (Addr 0)  Reg
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          , Comp Mul (Const c) Reg
          , Comp Add (Addr 1)  Reg
        ]
```

```
f0 mem reg (Comp opc d0 d1) = reg'
  where
    x = value (mem,reg) d0
    y = value (mem,reg) d1
    reg' = alu opc x y
```



$$f\ t\ (tL, tR) = t + c * (tL - 2 * t + tR)$$



$f\ t\ (tL, tR) = t + c * (tL - 2 * t + tR)$

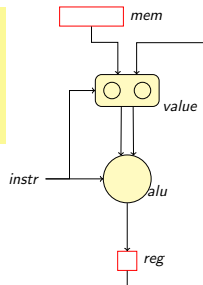
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f0 mem reg (Comp opc d0 d1) = reg'
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    x = value (mem, reg) d0
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    reg' = alu opc x y
```

```
value (mem, reg) d = case d of
  Addr i -> mem!!i
  Const n -> n
  Reg     -> reg
```

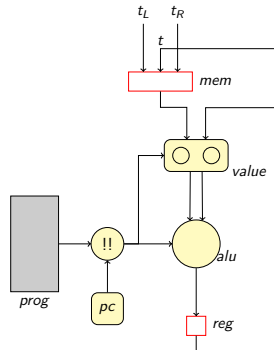
```
alu opc x y = case opc of
  Add -> x + y
  Mul -> x * y
  Sub -> x - y
  Nop -> x
```



```

prog = [ Read
        , Comp Mul (Const 2) (Addr 1)
        , Comp Sub (Addr 0)   Reg
        , Comp Add  Reg       (Addr 2)
        , Comp Mul (Const c)  Reg
        , Comp Add (Addr 1)   Reg
        ]

```



```

prog = [ Read
        , Comp Mul (Const 2) (Addr 1)
        , Comp Sub (Addr 0)   Reg
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        ]

```

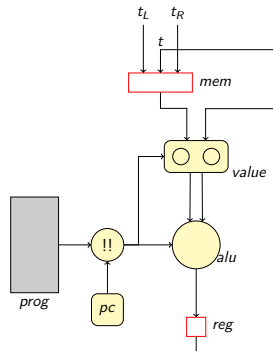
```

f1 (mem,reg) (instr,(tL,tR)) = (mem',reg')
  where
    (mem',reg') = case instr of

      Comp opc d0 d1 -> ( mem, alu opc x y )
        where
          x = value (mem,reg) d0
          y = value (mem,reg) d1

      Read            -> ( [tL,reg,tR] , 0 )

```



```

prog = [ Read
        , Comp Mul (Const 2) (Addr 1)
        , Comp Sub (Addr 0)   Reg
        , Comp Add  Reg       (Addr 2)
        , Comp Mul (Const c)  Reg
        , Comp Add (Addr 1)   Reg
        ]

```

```

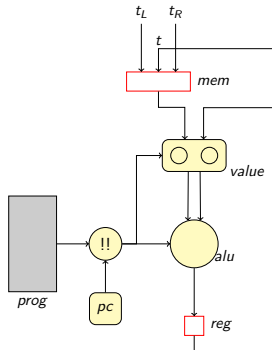
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      where
        x = value (mem,reg) d0
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      Read           -> ( [tL,reg,tR] , 0 )

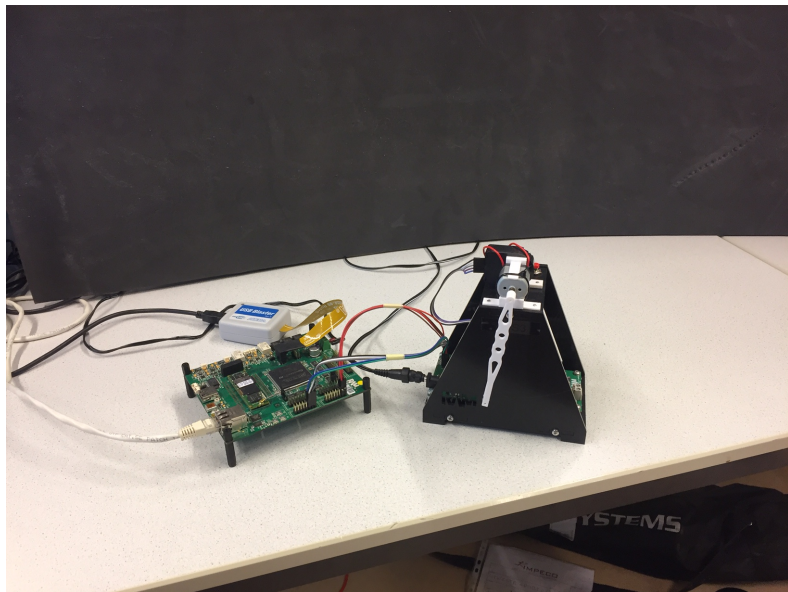
```

```

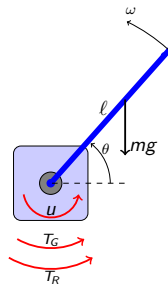
f_proc prog (mem,reg,pc) (tL,tR) = ( (mem',reg',pc') , outp )
  where
    pc'      | pc < length prog -1  = pc + 1
             | otherwise             = 0
    instr    = prog!!pc
    (mem',reg') = f1 (mem,reg) (instr,(tL,tR))
    outp     = reg

```



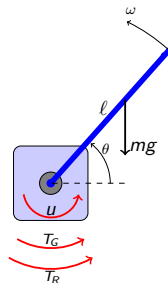
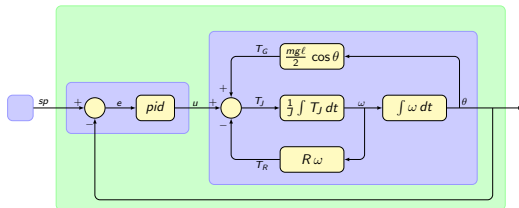


Pendulum



setpoints:
 $45^\circ, 135^\circ$

Pendulum



setpoints:
45°, 135°

$$T_J(t) = T_G + u - T_R$$

where

$$T_G = \frac{mg\ell}{2} \cos(\theta(t))$$

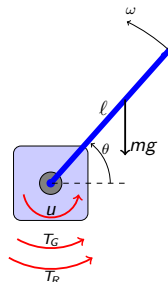
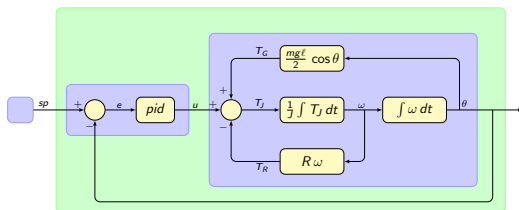
$$u = \text{pid}(t)$$

$$T_R = R\omega(t)$$

$$\omega(t) = \int_0^t T_J(t) dt$$

$$\theta(t) = \int_0^t \omega(t) dt$$

Pendulum



$$T_J(t) = T_G + u - T_R$$

where

$$T_G = \frac{mg\ell}{2} \cos(\theta(t))$$

$$u = \text{pid}(t)$$

$$T_R = R\omega(t)$$

$$\omega(t) = \frac{1}{j} \int_0^t T_J(t) dt$$

$$\theta(t) = \int_0^t \omega(t) dt$$

$$\text{trq_J } t = \text{trq_G} + u + \text{trq_R}$$

where

$$\text{trq_G} = m * g * l / 2 * \cos(\text{theta } t)$$

$$u = \text{pid } t$$

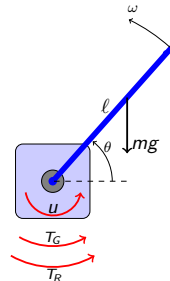
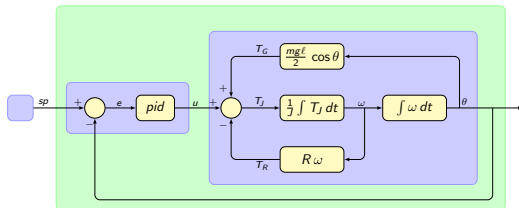
$$\text{trq_R} = \text{res} * \text{omega } t$$

$$\text{omega } t = 1/j * \text{integral trq_J } (0, t - dt) dt$$

$$\text{theta } t = \text{integral omega } (0, t) dt$$

$$\text{integral } f(a, b) dx \mid \begin{array}{l} b \leq a \quad = 0 \\ \text{otherwise} = \text{sum} [f(x) * dx \mid x \leftarrow [a, a+dx \dots b-0.5*dx]] \end{array}$$

Pendulum



$$T_J(t) = T_G + u - T_R$$

where

$$T_G = \frac{mg\ell}{2} \cos(\theta(t))$$

$$u = \text{pid}(t)$$

$$T_R = R\omega(t)$$

$$\omega(t) = \frac{1}{j} \int_0^t T_J(t) dt$$

$$\theta(t) = \int_0^t \omega(t) dt$$

$$e(t) = sp(t) - \theta(t)$$

$$\text{pid}(t) = K_p e(t) + K_i \int_0^t e(\tau) d\tau + K_d \frac{de(t)}{dt}$$

```
trq_J t = trq_G + u + trq_R
```

where

```
trq_G = m*g*l/2 * cos (theta t)
```

```
u = pid t
```

```
trq_R = res * omega t
```

```
omega t = 1/j * integral trq_J (0,t-dt) dt
```

```
theta t = integral omega (0,t) dt
```

```
err t = sp t - theta t
```

```
pid t = kp * err t
        + ki * integral err (0,t) dt
        + kd * (err t - err (t-dt)) / dt
```

```

trq_J t = trq_G + u + trq_R
  where
    trq_G = m*g*l/2 * cos (theta t)
    u      = pid t
    trq_R = res * omega t

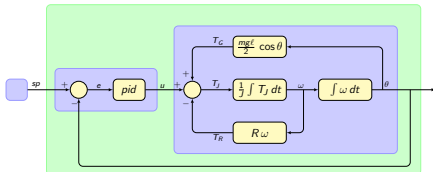
omega t = 1/j * integral trq_J (0,t-dt) dt

theta t = integral omega (0,t) dt
    
```

```

err t = sp t - theta t

pid t =  kp * err t
        + ki * integral err (0,t) dt
        + kd * (err t - err (t-dt)) / dt
    
```



Pendulum

```

trq_J t = trq_G + u + trq_R
  where
    trq_G = m*g*l/2 * cos (theta t)
    u      = pid t
    trq_R = res * omega t

omega t = 1/j * integral trq_J (0,t-dt) dt

theta t = integral omega (0,t) dt
    
```

```

err t = sp t - theta t

pid t =  kp * err t
        + ki * integral err (0,t) dt
        + kd * (err t - err (t-dt)) / dt
    
```

```

drivPend (s0omega,sTheta) u = ( (s0omega',sTheta') , th )
  where
    trq = tG + u - tR
    where
      tG = m*g*l/2 * cos th
      tR = res * om

    (s0omega',om) = omega s0omega trq
    (sTheta',th) = theta sTheta om

    omega int trq = ( int' , int )
      where
        int' = int + 1/j * trq*dt

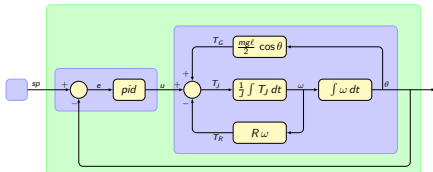
    theta int om = ( int' , int' )
      where
        int' = int + om*dt
    
```

```

pid (int,prevE) (sp,mVal) = ((int',err), u)
  where
    err = sp - mVal

    int' = int + err*dt
    deriv = (err-prevE) / dt

    u = kp * err
        + ki * int'
        + kd * deriv
    
```



```
system (cyber,phys) (sCyber,sPhys) sp = ( (sCyber',sPhys') , mVal )
  where
    (sPhys' , mVal) = phys sPhys u
    (sCyber', u    ) = cyber sCyber (sp,mVal)
```

```
sim (system (pid,drivPend)) (sCyber_0,sPhys_0) setpoints
  where
    sCyber_0 = (0,0)
    sPhys_0  = (0,0)
    setpoints = ...
```


- ▶ Number types:

type *Int16* = *Signed 16*

type *Nat32* = *Unsigned 32*

type *Fix4_16* = *SFixed 4 16*

- ▶ Lists/Vectors:

type *Prog* = *Vec 6 Instr*

type *Mem* = *Vec 32 Int16*

- ▶ Top level:

topEntity = f_proc prog $\widehat{< >}$ (mem0,0,0)

- ▶ To HDL:

:vhd1

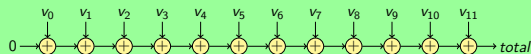
:verilog

```
omega :: Float -> Float
```

```
omega :: Float -> Float -> (Float,Float)
```

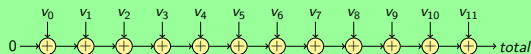
```
omega :: SFixed 18 18 -> SFixed 18 18 -> (SFixed 18 18, SFixed 18 18)
```


Transformation rules



$total = foldl (+) 0\ vs$

$total = 0 \oplus vs$



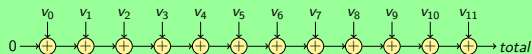
$total = foldl (+) 0 vs$

$total = 0 \oplus vs$

$foldl\ f\ a\ [] = a$

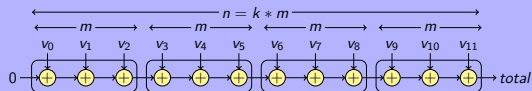
$foldl\ f\ a\ (x:xs) = foldl\ f\ (f\ a\ x)\ xs$

Transformation rules

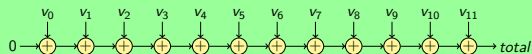


$total = foldl (+) 0\ vs$

$total = 0 \oplus vs$

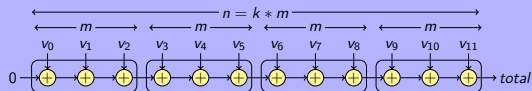


Transformation rules

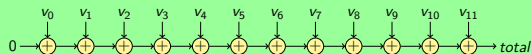


$total = foldl (+) 0 vs$

$total = 0 \oplus vs$

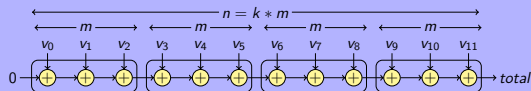


$total = foldl (foldl (+)) 0 vss$



$total = foldl (+) 0 vs$

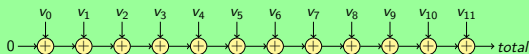
$total = 0 \oplus vs$



$total = foldl (foldl (+)) 0 vss$

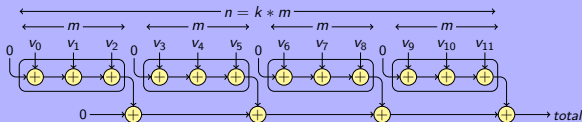
$total = 0 \bigoplus vss$

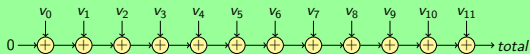
Transformation rules



$total = foldl (+) 0\ vs$

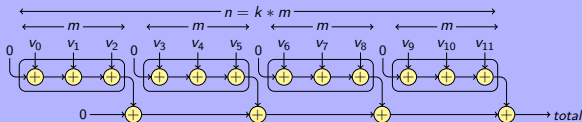
$total = 0 \oplus vs$



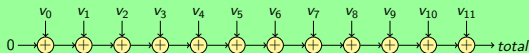


$total = foldl (+) 0\ vs$

$total = 0 \oplus vs$

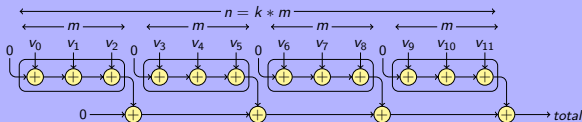


associative, neutral element



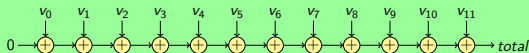
$total = foldl (+) 0\ vs$

$total = 0 \oplus vs$



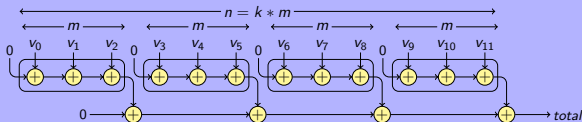
associative, neutral element

$total = foldl (+) 0\ \$\ map\ (foldl (+) 0)\ vss$



$total = foldl (+) 0\ vs$

$total = 0 \oplus vs$

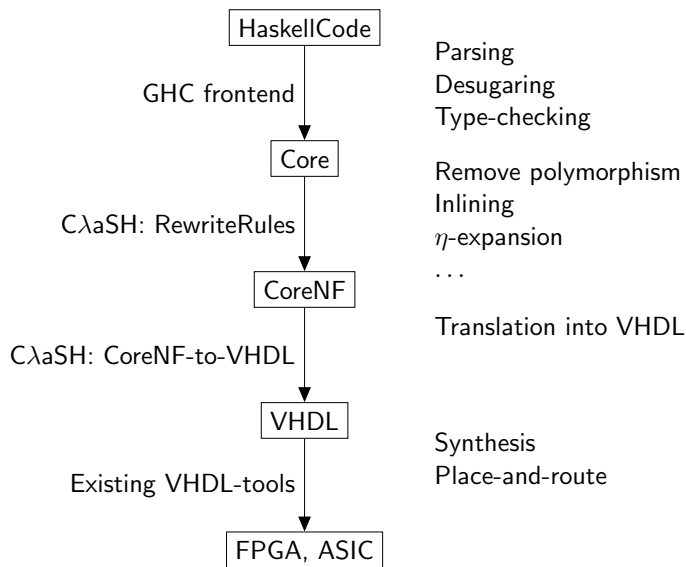


associative, neutral element

$total = foldl (+) 0\ \$\ map\ (foldl (+) 0)\ vss$

$total = 0 \oplus (\widehat{0 \oplus vss})$

The C λ aSH Mechanism



Specification:

alu ADD = (+)

alu MUL = (*)

alu SUB = (-)

data *OpCode* = *ADD* | *MUL* | *SUB*

Note: *alu ADD* :: *Num a* $\Rightarrow a \rightarrow a \rightarrow a$

And: *alu ADD* *x y* = *x + y*

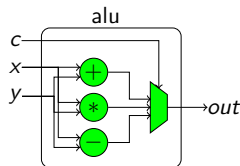
Rewrite system

Specification:

alu ADD = (+)

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data *OpCode* = *ADD* | *MUL* | *SUB*

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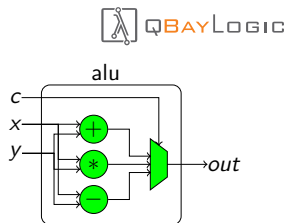
Rewrite system

Specification:

alu *ADD* = (+)

alu *MUL* = (*)

alu *SUB* = (-)



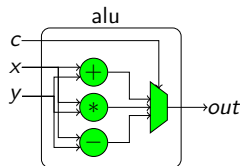
Rewrite system

Specification:

alu *ADD* = (+)

alu *MUL* = (*)

alu *SUB* = (-)



GHC $\Rightarrow$ Core:

```
alu =  $\lambda c$ . case c of  
    ADD  $\rightarrow$  (+)  
    MUL  $\rightarrow$  (*)  
    SUB  $\rightarrow$  (-)
```

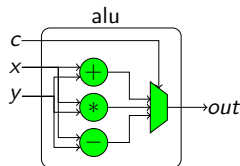
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GHC $\Rightarrow$ Core:

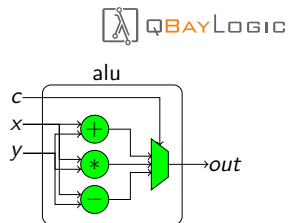
```
alu =  $\lambda c$ . case c of  
    ADD  $\rightarrow$  (+)  
    MUL  $\rightarrow$  (*)  
    SUB  $\rightarrow$  (-)
```

η -expansion:

$$alu = \lambda c. \lambda x. \lambda y. \left(\begin{array}{l} \text{case } c \text{ of} \\ \quad ADD \rightarrow (+) \\ \quad MUL \rightarrow (*) \\ \quad SUB \rightarrow (-) \end{array} \right) x y$$

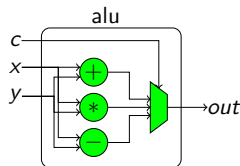
Rewrite system

$$alu = \lambda c. \lambda x. \lambda y. \left(\begin{array}{l} \text{case } c \text{ of} \\ \quad ADD \rightarrow (+) \\ \quad MUL \rightarrow (*) \\ \quad SUB \rightarrow (-) \end{array} \right) x y$$



Rewrite system

$$alu = \lambda c. \lambda x. \lambda y. \left(\begin{array}{l} \text{case } c \text{ of} \\ \quad ADD \rightarrow (+) \\ \quad MUL \rightarrow (*) \\ \quad SUB \rightarrow (-) \end{array} \right) x y$$

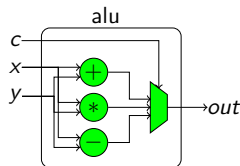


application propagation:

$$alu = \lambda c x y. \text{ case } c \text{ of} \\ \quad ADD \rightarrow (+) x y \\ \quad MUL \rightarrow (*) x y \\ \quad SUB \rightarrow (-) x y$$

Rewrite system

$$alu = \lambda c. \lambda x. \lambda y. \left(\begin{array}{l} \text{case } c \text{ of} \\ \text{ADD} \rightarrow (+) \\ \text{MUL} \rightarrow (*) \\ \text{SUB} \rightarrow (-) \end{array} \right) x y$$



application propagation:

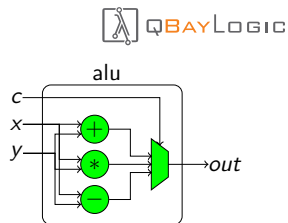
$$\begin{aligned} alu &= \lambda c x y. \text{case } c \text{ of} \\ &\quad \text{ADD} \rightarrow (+) x y \\ &\quad \text{MUL} \rightarrow (*) x y \\ &\quad \text{SUB} \rightarrow (-) x y \end{aligned}$$

or, equivalently:

$$\begin{aligned} alu &= \lambda c x y. \text{case } c \text{ of} \\ &\quad \text{ADD} \rightarrow x + y \\ &\quad \text{MUL} \rightarrow x * y \\ &\quad \text{SUB} \rightarrow x - y \end{aligned}$$

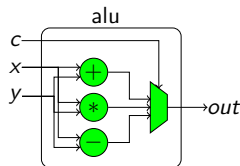
Rewrite system

$alu = \lambda c x y. \text{case } c \text{ of}$
 $ADD \rightarrow x + y$
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Rewrite system

$alu = \lambda c x y. \text{ case } c \text{ of}$
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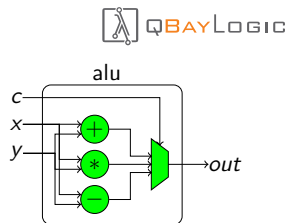
letification:

$alu = \lambda c x y. \text{ let}$
 $out = \text{ case } c \text{ of}$
 $ADD \rightarrow x + y$
 $MUL \rightarrow x * y$
 $SUB \rightarrow x - y$
 in

out

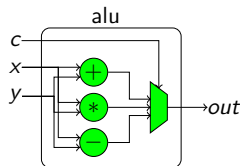
Rewrite system

$alu = \lambda c x y. \mathbf{let} \ out = \mathbf{case} \ c \ \mathbf{of}$
 $ADD \rightarrow x + y$
 $MUL \rightarrow x * y$
 $SUB \rightarrow x - y$
 $\mathbf{in} \ out$



Rewrite system

$alu = \lambda c x y. \text{let } out = \text{case } c \text{ of}$
 $ADD \rightarrow x + y$
 $MUL \rightarrow x * y$
 $SUB \rightarrow x - y$
 $\text{in } out$



subexpression extraction:

$alu = \lambda c x y. \text{let } p = x + y$
 $q = x * y$
 $r = x - y$
 $out = \text{case } c \text{ of}$
 $ADD \rightarrow p$
 $MUL \rightarrow q$
 $SUB \rightarrow r$
 $\text{in } out$

Thank you

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